



DIGITAL DESIGN GRAPHICS TECHNOLOGY - DDGT 240 FALL 2018

ASCENT Reading Participation Assignments

3ds Max Fundamentals 2019

DATE DUE	ASSIGNMENT	Total Possible	Your Score
9/24	Ch1 Introduction to Autodesk 3ds Max	10	
6/25	Ch2 Autodesk 3ds Max Configuration	10	
9/26	Ch3 Assembling Project Files	10	
10/1	Ch4 Basic Modeling Techniques	10	
10/2	Ch5 Modeling From 2D Objects	10	
10/3	Ch6 Materials	10	
10/8	Ch7 Mapping Coordinates and Scale	10	
10/9	Ch8 Introduction to Lighting	10	
10/10	Ch9 Lighting and Rendering	10	
10/15	Ch10 Exposure Control, Daylight, and Rendering	10	
10/16	Ch11 Animation	10	
	Total Points Possible:	110	

*If there are any discrepancies, please follow the Lecture and Assignment Schedule
The instructor reserves the right to change the schedule as the instructor sees fit.*

Revised 8/6/2018 GJS v1.0